

# ERIC LOTT



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## PRODUCTION & AUDIO VISUAL ENGINEERING

### **Director of Dance Production**

Belhaven University, Jackson, MS

August 2014 – Present

- Ensuring sound system and playback are performance ready
- Lighting design and programming of dance performances
- Ensuring all production management elements of the department are covered including scheduling of technical rehearsals and performances, and managing studio rentals.
- Training student crews in operation of all live event elements, including sound consoles and playback, lighting programming and operation, and multimedia projections.
- Editing music and sound for performances

### **Assistant Production Manager**

Design Foundry, Hyattsville, MD

September 2013 – July 2014

- Schedule on-site event and warehouse crew
- Track and calculate crew hours for pay roll
- Communicate and distribute all relevant information about an event to crew and staff
- Oversee shipping and receiving
- Plan and schedule logistics for all out of town jobs
- Assist in supervision of loading goods into trucks
- Handle all stock inventory inquiries

### **Audio Engineer**

Center Stage, Baltimore, MD

September 2009 – October 2013

- Live Mix Engineer for musicals and other events as needed
- Implementing sound requirements for all productions
- Maintain all audio equipment
- Manage upgrade to all digital playback equipment.
- Aid in developing and implementing a strategic plan for the upgrade of all audio equipment and infrastructure.
- Assist in managing audio interns' work and growth.

### **Freelance Sound Designer and Engineer**

Mississippi, Washington, DC and Baltimore, MD

September 2006 – July 2014

- Sound design for theater and dance
- Live Mix Engineer for theater and live musical events
- Consult on sound and lighting purchases for organizations

### **Sound Coordinator and Baldacchino Gypsy Tent Venue Manager**

Capital Fringe Festival, Washington DC

June 2011 - July 2011

June 2012 – July 2012

- Sound system design and implementation for multiple venues
- Advise Production Manager on sound and video equipment purchasing decisions
- Coordinate timely load in and load out of artists,
- Live Mix Engineer for all guest musical artists
- Oversee house open and start of show
- Assist load in, focus, maintain and run lighting equipment.

## **Production Technician**

Innovative Sound and Lighting Systems, Hattiesburg, MS

August 2006 – May 2007

- Set up of sound and lighting equipment for concerts and corporate events
- Monitor Engineer

## **THEATRICAL DESIGN EXPERIENCE (SELECTED WORKS)**

### **Sound Designer and Projection Programming**

*Spacebar: A Broadway Play by Kyle Sugarman,*

Source Theater Festival, Washington DC

June 2011

### **Sound Designer and Projection Programming**

*The Making of a Modern Folk Hero,*

Source Theater Festival, Washington DC

June 2011

### **Sound Designer and Projection Programming**

*Volcanic in Origin*

Source Theater Festival, Washington DC

June 2011

### **Assistant Sound Designer**

*Second City Does Baltimore,* Center Stage, Baltimore, MD

January 2011

### **Sound Designer**

*Hedwig and The Angry Itch,* Iron Crow Theater, Baltimore, MD

September 2010

## **EDUCATION**

### **Jane W.I. and Larry D. Droppa Sound Intern**

CENTERSTAGE, Baltimore, MD

August 2008 – May 2009

### **B.F.A. in Technical Theatre**

University of Southern Mississippi, Hattiesburg, MS

May 2008

## **RELATED SKILLS**

- QLab Playback Software
- Highly Proficient in MS Office and G Suite applications
- macOS and Windows operating systems
- ETC Lighting Software and Consoles
- Yamaha, Digico, Soundcraft, Behringer digital and analog Sound Consoles